



**Wizzard Repair Products**

## Step by Step Instructions- WOOD, METAL & STUCCO

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### Step by Step Instructions- WOOD

**Step 1** REMOVE LOOSE DETERIORATED MATERIAL FROM THE REPAIR SITE.

**Step 2** SPRAY REPAIR SITE WITH BIO CLEANER TO TREAT AND/OR PREVENTS MOLD. SINCE MOLD RETAINS MOISTURE WHICH FUNGUS STARTS TO GROW IN. SPRAY TO THE POINT OF RUN-OFF AND LET SOAK 5-10 MINUTES.

**Step 3** SPRAY REPAIR SITE WITH MIXED FUNGICIDE TO TREAT OR PREVENT FUNGUS. FUNGUS EATS WOOD FIBERS. USE 3 OZ. FOR 16 OZ. BOTTLE OR 1 LB PER GALLON. STIR OR MIX UNTIL CLEAR. SPRAY UNTIL POINT OF RUN-OFF. WAIT 10-15 MINUTES FOR THE NEXT STEP.

**Step 4** INSTALL COBRA RODS, (COPPER BORATE RODS) FOR EXTENDED PROTECTION FOR FUNGUS & TERMITES.

**Step 5** MIX EQUAL PARTS OF CLEAR LIQUID A WITH HONEY COLORED LIQUID B TOGETHER AND COAT THE REPAIR SITE TO FORTIFY WOOD AND PROVIDE THE BOND ON THE REPAIR SITE WITHIN 30 MINUTES OR LESS. THEN GO TO THE NEXT STEP.

**Step 6** MIX EQUAL PARTS OF PART A DOUGH (BROWN) WITH PART B DOUGH (WHITE) UNTIL DOUGH BECOMES 1 COLOR. TO TEST, MAKE A BALL OF DOUGH AND TEAR IN HALF, MIXTURE SHOULD BE THE SAME COLOR WITH NO STREAKS OF WHITE. FOR SMALL AMOUNTS, MIX BY HAND WEARING NITRILE GLOVES. LARGER AMOUNTS (½ GALLON OR MORE) CAN BE MIXED WITH THE WIZZARD MIXER AND A LOW SPEED DRILL. USE 1 OR 2 GALLON BUCKET, PLACE EQUAL AMOUNTS OF PART A AND B DOUGH THEN PULSE DRILL MOVING MIXER IN & OUT OF THE MIXTURE UNTIL FULLY MIXED, REMEMBER, NO HIGH SPEED.

**Step 7** PACK BLENDED DOUGH INTO THE AREA YOU ARE REPAIRING SLIGHTLY OVER FILLING AND LET IT SIT 10-20 MINUTES THEN TRIM FLUSH WITH A KNIFE TO LEVEL THE SURROUNDING AREAS. DOUGH NEEDS TO BE SOFT, USE EXCESS DOUGH YOU TRIMMED IN THE OTHER PREPARED AREAS THAT HAS BEEN COATED WITH THE LIQUID A AND B MIXTURE. IF DOUGH GETS HARD, YOU WILL HAVE TO WAIT UNTIL IT CURES 3-8 HOURS DEPENDING ON THE REGION. WHEN FULLY CURED, YOU CAN SAND FLUSH.

**Step 8** MIX TOPPING COMPOUND WITH SMOOTH POWDER TO CONSISTENCY OF PEANUT BUTTER OR THICKER AND APPLY OVER REPAIR SITE TO CREATE A SMOOTH TRANSITION TO THE SURROUNDING SURFACES. IF YOUR SURFACE IS MEDIUM OR ROUGH, ADD TO THE ABOVE MIXTURE & MEDIUM OR COARSE POWDER AND APPLY A SECOND COAT. THEN USE TRIANGLE SHAPED TEXTURE TOOL, BRUSH, OR OTHER TOOL TO CREATE FINISHED LOOK.

**Step 9** STAIN OR PRIME AND PAINT REPAIR SITE

### Step by Step Instructions- METAL

**Step 1** MIX 'PREP STEP' AS PER INSTRUCTIONS. THIS WILL CLEAN THE METAL AND INHIBITS FROM FURTHER RUST.

**Step 2** SCRAPE ANY LOOSE DEBRIS WITH A WIRE BRUSH OR OTHER DEVICE. CLEAN AREA TO BE REPAIRED WHILE ADDING THE PREP STEP ON THE AREA. PREP STEP CAN BE SPRAYED, BRUSHED, OR DAUBERED WHILE YOU ARE CLEANING.

**Step 3** APPLY THE MIXED WRP A AND B LIQUID BY BRUSH, DAUBER OR OTHER DEVICE UNTIL THERE IS A LIBERAL AMOUNT ON THE REPAIR AREA.

**Step 4** MIX EQUAL PARTS OF PART A AND PART B DOUGH UNTIL UNIFORM IN COLOR. YOU CAN MIX SMALL AMOUNTS BY HAND. FOR LARGER AMOUNTS, USE WIZZARD MIXER IN A LARGER 1 GALLON PAIL. INSTALL MIXER IN VARIABLE SPEED DRILL AND PULSE MIXING HEAD INTO PAIL UNTIL THE DOUGH IS UNIFORM IN COLOR. REMOVE THE BALL OF DOUGH AND IF THERE ARE ANY STREAKS OF WHITE, MIX AGAIN BY HAND. DOUGH WILL BE SOFT AND EASY TO MIX AT THIS POINT.

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### Step by Step Instructions- METAL (Cont)

**Step 5** INSTALL DOUGH INTO AREA BEING REPAIRED SLIGHTLY OVERFILLING IT. NOTE: MAKE SURE LIQUID HAS NOT DRIED OUT SO ADD MORE A AND B LIQUID MIXTURE. DOUGH CAN BE INSTALLED THICK AND DOES NOT HAVE TO BE LAYERED. THE THICKER THE DOUGH, THE FASTER IT WILL CURE. YOU CAN MAKE A TEMPORARY FORM TO HOLD THE DOUGH IN PLACE BUT YOU SHOULD PUT WAX PAPER OR OTHER RELEASE MATERIAL ON THE FORM. ONLY LEAVE FORM IN PLACE LONG ENOUGH FOR THE DOUGH TO SET UP OR APPROXIMATELY 1 HOUR OR THE FORM WILL BECOME PART OF THE REPAIR AND WILL NEED TO BE CUT OFF TO BE REMOVED.

**Step 6** BETWEEN 5 AND 15 MINUTES BEFORE DOUGH SETS. TRIM OFF THE EXCESS WITH WIZZARD'S CUT OFF KNIFE OR OTHER TOOL SO IT IS LEVEL OR SLIGHTLY UNDER THE EXISTING REPAIR SITE.

**Step 7** TRANSFER SOME OF THE WIZZARD TOPPING AND TEXTURING COMPOUND INTO A MIXING CONTAINER AND ADD SMOOTH POWDER UNTIL ALL DRY MATERIAL IS INCORPORATED WITH THE TOPPING MIX. APPLY OVER THE DOUGH AND LET DRY. SAND SMOOTH IF NEEDED.

**Step 8** APPLY 'ZERO RUST PRIMER' OVER THE AREA YOU REPAIRED AND WHEN DRY, PAINT WITH A TOP COAT. NOTE: WE RECOMMEND THE ZERO RUST PRIMER BECAUSE IT HAS A 2000 HOUR RATE BEFORE FAILURE IN STANDARD SALT SPRAY TESTS COMPARED TO OTHER PRIMERS WHICH ONLY LASTED 300 – 500 HOURS.

### Step by Step Instructions- STUCCO

**Step 1** REMOVE ANY LOOSE DEBRIS.

**Step 2** MIX EQUAL PARTS OF PART A LIQUID AND PART B. IT IS CRITICAL THAT IT IS EQUAL PARTS SO USE WIZZARD MIXING CUPS OR OTHER DEVICES THAT HAVE MEASUREMENTS ON IT. DO NOT OVER MIX AS IT WILL CREATE ADDITIONAL HEAT.

**Step 3** APPLY THE MIXED WRP A AND B LIQUID BY BRUSH, DAUBER OR OTHER DEVICE UNTIL THERE IS A LIBERAL AMOUNT ON THE REPAIR AREA.

**Step 4** MIX EQUAL PARTS OF PART A DOUGH (BROWN) WITH PART B DOUGH (WHITE) UNTIL DOUGH BECOMES 1 COLOR. TO TEST, MAKE A BALL OF DOUGH AND TEAR IN HALF, MIXTURE SHOULD BE THE SAME COLOR WITH NO STREAKS OF WHITE. FOR SMALL AMOUNTS, MIX BY HAND WEARING NITRILE GLOVES. LARGER AMOUNTS (½ GALLON OR MORE) CAN BE MIXED WITH THE WIZZARD MIXER AND A LOW SPEED DRILL. USE 1 OR 2 GALLON BUCKET, PLACE EQUAL AMOUNTS OF PART A AND B DOUGH THEN PULSE DRILL MOVING MIXER IN & OUT OF THE MIXTURE UNTIL FULLY MIXED, REMEMBER, NO HIGH SPEED.

**Step 5** INSTALL DOUGH INTO AREA BEING REPAIRED, SLIGHTLY OVERFILLING IT. NOTE: MAKE SURE LIQUID HAS NOT DRIED OUT. IF SO, ADD MORE A AND B LIQUID MIXTURE. DOUGH CAN BE INSTALLED THICK AND DOES NOT HAVE TO BE LAYERED. THE THICKER THE DOUGH THE FASTER IT WILL CURE. YOU CAN MAKE A TEMPORARY FORM TO HOLD THE DOUGH IN PLACE BUT YOU SHOULD PUT WAX PAPER OR OTHER RELEASE MATERIAL ON THE FORM. ONLY LEAVE FORM IN PLACE LONG ENOUGH FOR DOUGH TO SET UP OR APPROXIMATELY 1 HOUR OR THE FORM WILL BECOME PART OF THE REPAIR AND WILL HAVE TO BE CUT OFF TO BE REMOVED.

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**Step 7** TRANSFER SOME OF THE WIZZARD TOPPING AND TEXTURING COMPOUND INTO A MIXING CONTAINER AND ADD STUCCO PATCH UNTIL ALL DRY MATERIALS IS INCORPORATED WITH THE TOPPING MIX. MATERIAL SHOULD NOT BE DRY MAKE SURE IT IS STILL WET.

**Step 8** APPLY THIS MIXTURE OVER THE REPAIRED AREA WITH A SPREADER, TROWL, SPONGE FLOAT AND CREATE TEXTURE TO MATCH. IF STUCCO IS SMOOTH OR SANTA BARBARA STYLE, YOU WILL NEED TO ADD # 20 OR 30 SAND INTO TOPPING AND TEXTURING COMPOUND INSTEAD OF STUCCO PATCH. WHEN COMPLETELY DRY, PRIME AND PAINT TO MATCH.

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